

Gresham Primary School's Maths Curriculum

Mission Statement

To inspire and encourage outstanding problem solving, reasoning and fluency through a diet of rich and challenging tasks, experiences, and opportunities.

Intent (The What)

At Gresham, our maths curriculum:

- Allows children to be a part of CREATIVE and engaging lessons that will give them a range of opportunities to explore mathematics.
- Gives each pupil a chance to believe in themselves as mathematicians and develop the power of RESILIENCE and PERSEVERANCE when faced with mathematical challenges.
- Recognises that mathematics underpins much of our daily lives and therefore should encourage children to TAKE RISKS in order become successful in the next stages of their learning.
- Offers a wide variety of tasks designed to stimulate both INDEPENDENT thought and COLLABORATIVE learning.
- Creates a culture where children are actively encouraged to REFLECT on and QUESTION their own learning.
- Engages all children and entitles them to the same quality of teaching and learning opportunities.
- Makes rich connections across mathematical ideas to develop fluency, mathematical reasoning and competence in solving increasingly sophisticated problems.

Implementation (The How)

- The National Curriculum is used as the foundation of Gresham's maths curriculum. Teachers use these objectives to plan carefully structured sequences of lessons to both consolidate and further mathematical understanding.
- The calculation policy is used within school to ensure a consistent approach to teaching the four operations over time.
- Basic maths skills are taught daily. There is a focus on key mathematical skills including place value, the four operations and fractions.
- A range of reasoning resources are used to challenge and support children and give them the opportunity to reason with their understanding.
- Children are taught through both differentiated small group and mixed ability whole class lessons.
- Children are taught through clear modelling and have the opportunity to develop their knowledge and understanding of mathematical concepts. The Concrete, Pictorial and Abstract approach is used to help children explore and demonstrate mathematical ideas, enrich their learning experience and deepen understanding.
- Children who have shown their understanding at a deep level within the unit, will have opportunities to apply these skills in GREATER DEPTH activities. This should be challenging and ensure that children are able to demonstrate a deep level of understanding.
- Children are encouraged to explore, apply and evaluate their mathematical approach during investigations to develop a deeper understanding when solving different problems.
- Home learning is set to develop and review children's learning.
- Where possible, links are made with other subjects across the curriculum.
- The Gresham Learning Super Heroes are integrated into everyday learning and are established in everyday classroom practise, helping children to become skilled, life-long learners.
- Children's books show clear progress and differentiated tasks.
- Teachers revisit key concepts throughout the year to enable consolidation and recap on previously taught topics.
- Maths interventions are used to support children to ensure children are ready for their next maths lesson.
- Children with additional needs are included in whole class lessons and teachers provide scaffolding and relevant support as necessary. For those children who are working outside

Impact

Books, pupil voice, display and collection of work to show the following:

- Engaged children who are challenged.
- Confident children who can all talk about Maths and their learning and the links between Mathematical topics.
- Lessons that use a variety of resources to support learning.
- Different representations of mathematical concepts.
- Learning that is tracked and monitored to ensure all children make good progress.
- Children demonstrate a quick recall of facts and procedures.
- The chance to develop the ability to recognise relationships and make connections in maths lessons.
- Children show a high level of pride in the presentation and understanding of their learning.
- Pupils with SEND will be fully included and will progress well related to their starting points.

<ul style="list-style-type: none"> Gives children the confidence to be able to confidently COMMUNICATE about their enjoyment and enthusiasm of maths. 	of the year group curriculum, individual learning activities are provided to ensure their progress.	
--	---	--

Key Concepts
Big Ideas Revisited Across Units

Fluency	Reasoning	Problem Solving
Mathematical fluency is the combined ability of students to recall mathematics facts and concepts without thinking, their number sense, flexibility of thinking, appropriate and efficient responses to problems and the accuracy of their answers.	Reasoning in maths is the process of applying logical thinking to a situation to derive the correct problem solving strategy for a given question, and using this method to develop and describe a solution.	Problem solving in maths is finding a way to apply knowledge and skills you have to answer unfamiliar types of problems.

KEY STAGE 1 & KEY STAGE 2 CURRICULUM

The statutory programme of study for Key Stage 1 can be found in the National Curriculum at the link below.
https://assets.publishing.service.gov.uk/government/uploads/system/uploads/attachment_data/file/335158/PRIMARY_national_curriculum_-_Mathematics_220714.pdf

This curriculum map tracks the progress a child will make through their year group, in each of the key concepts taught at primary school. These concepts are listed below.

Number and Place Value	Addition and Subtraction	Multiplication and Division	Fractions (decimals and percentages)	Algebra	Measurement	Geometry – Properties of Shape	Geometry – Position and Direction	Statistics
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		

NUMBER AND PLACE VALUE

<p>Number Have a deep understanding of number to 10, including the composition of each number Subitise (recognise quantities without counting) up to 5</p>	<p>count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number</p> <p>count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens</p>	<p>count in steps of 2, 3, and 5 from 0, and in tens from any number, forward and backward</p> <p>recognise the place value of each digit in a two-digit number (tens, ones)</p> <p>identify, represent and estimate numbers using</p>	<p>count from 0 in multiples of 4, 8, 50 and 100; find 10 or 100 more or less than a given number</p> <p>recognise the place value of each digit in a three digit number (hundreds, tens, ones)</p>	<p>count in multiples of 6, 7, 9, 25 and 1000</p> <p>find 1000 more or less than a given number count backwards through zero to include negative numbers</p> <p>recognise the place value of each digit in a four-digit number</p>	<p>read, write, order and compare numbers to at least 1 000 000 and determine the value of each digit</p> <p>count forwards or backwards in steps of powers of 10 for any given number up to 1 000 000</p>	<p>read, write, order and compare numbers up to 10 000 000 and determine the value of each digit</p> <p>round any whole number to a required degree of accuracy</p> <p>use negative numbers in context, and</p>
---	---	--	---	--	--	---

<p>Numerical patterns Verbally count beyond 20, recognising the pattern of the counting system</p>	<p>given a number, identify one more and one less</p> <p>identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least</p> <p>read and write numbers from 1 to 20 in numerals and words</p>	<p>different representations, including the number line</p> <p>compare and order numbers from 0 up to 100; use and = signs</p> <p>read and write numbers to at least 100 in numerals and in words</p> <p>use place value and number facts to solve problems</p>	<p>compare and order numbers up to 1000</p> <p>identify, represent and estimate numbers using different representations</p> <p>read and write numbers up to 1000 in numerals and in words</p> <p>solve number problems and practical problems involving these ideas</p>	<p>(thousands, hundreds, tens, and ones)</p> <p>order and compare numbers beyond 1000</p> <p>identify, represent and estimate numbers using different representations</p> <p>round any number to the nearest 10, 100 or 1000</p> <p>solve number and practical problems that involve all of the above and with increasingly large positive numbers</p> <p>read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept</p>	<p>interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers, including through zero</p> <p>round any number up to 1 000 000 to the nearest 10, 100, 1000, 10 000 and 100 000</p> <p>solve number problems and practical problems that involve all of the above</p> <p>read Roman numerals to 1000 (M) and recognise years</p>	<p>calculate intervals across zero</p> <p>solve number and practical problems that involve all of the above</p>
---	--	---	---	--	---	---

EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
ADDITION AND SUBTRACTION						

<p>Number Automatically recall (without reference to rhymes, counting or other aids) number bonds up to 5 (including subtraction facts) and some</p>	<p>read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs</p>	<p>solve problems with addition and subtraction:</p> <ul style="list-style-type: none"> • using concrete objects and pictorial representations, including those involving numbers, 	<p>add and subtract numbers mentally, including:</p> <ul style="list-style-type: none"> • a three-digit number and ones • a three-digit number and tens 	<p>add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate</p>	<p>add and subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and subtraction)</p>	<p>4 Operations</p> <p>multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication</p>
---	---	---	---	---	---	--

<p>number bonds to 10, including double facts.</p> <p>Numerical patterns Compare quantities up to 10 in different contexts, recognising when one quantity is greater than, less than or the same as the other quantity</p>	<p>represent and use number bonds and related subtraction facts within 20</p> <p>add and subtract one-digit and two digit numbers to 20, including zero</p> <p>solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7 = ? - 9$</p>	<p>quantities and measures</p> <ul style="list-style-type: none"> • applying their increasing knowledge of mental and written methods <p>recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100</p> <p>add and subtract numbers using concrete objects, pictorial representations, and mentally, including:</p> <ul style="list-style-type: none"> • a two-digit number and ones • a two-digit number and tens • two two-digit numbers • adding three one-digit numbers <p>show that addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot</p> <p>recognise and use the inverse relationship between addition and subtraction and use this to check calculations</p>	<ul style="list-style-type: none"> • a three-digit number and hundreds <p>add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction</p> <p>estimate the answer to a calculation and use inverse operations to check answers</p> <p>solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction</p>	<p>estimate and use inverse operations to check answers to a calculation</p> <p>solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why</p>	<p>add and subtract numbers mentally with increasingly large numbers</p> <p>use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy</p> <p>solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why</p>	<p>divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context</p> <p>divide numbers up to 4 digits by a two-digit number using the formal written method of short division where appropriate, interpreting remainders according to the context</p> <p>perform mental calculations, including with mixed operations and large numbers</p> <p>identify common factors, common multiples and prime numbers</p> <p>use their knowledge of the order of operations to carry out</p>
---	--	--	---	--	--	--

EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	
MULTIPLICATION AND DIVISION						calculations involving the four operations
<p>Numerical patterns Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally</p>	<p>solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher</p>	<p>recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers</p> <p>calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (\times), division (\div) and equals ($=$) signs</p> <p>show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot</p> <p>solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and</p>	<p>recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables</p> <p>write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods</p> <p>solve problems, including missing number problems, involving multiplication and division, including positive integer scaling problems and correspondence problems in which n objects are connected to m objects</p>	<p>recall multiplication and division facts for multiplication tables up to 12×12</p> <p>use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers</p> <p>recognise and use factor pairs and commutativity in mental calculations</p> <p>multiply two-digit and three-digit numbers by a one-digit number using formal written layout</p> <p>solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as n</p>	<p>identify multiples and factors, including finding all factor pairs of a number, and common factors of two numbers</p> <p>know and use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers</p> <p>establish whether a number up to 100 is prime and recall prime numbers up to 19</p> <p>multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit</p> <p>numbers multiply and divide numbers mentally drawing upon known facts</p> <p>divide numbers up to 4 digits by a one-digit number using the</p>	<p>solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why</p> <p>solve problems involving addition, subtraction, multiplication and division</p> <p>use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy</p>

		division facts, including problems in contexts		objects are connected to m objects	formal written method of short division and interpret remainders appropriately for the context multiply and divide whole numbers and those involving decimals by 10, 100 and 1000 recognise and use square numbers and cube numbers, and the notation for squared (2) and cubed (3) solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign solve problems involving multiplication and	
--	--	--	--	---------------------------------------	---	--

EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
FRACTIONS (decimals and percentages)							
	<p>recognise, find and name a half as one of two equal parts of an object, shape or quantity</p> <p>recognise, find and name a quarter as one of four equal parts of an object, shape or quantity</p>	<p>recognise, find, name and write fractions $\frac{1}{3}$, $\frac{1}{4}$, $\frac{2}{4}$ and $\frac{3}{4}$ of a length, shape, set of objects or quantity</p> <p>write simple fractions for example, $\frac{1}{2}$ of 6 = 3 and recognise the equivalence of $\frac{2}{4}$ and $\frac{1}{2}$</p>	<p>count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing one - digit numbers or quantities by 10</p> <p>recognise, find and write fractions of a discrete set of objects: unit fractions and non - unit fractions with small denominators</p> <p>recognise and use fractions as numbers: unit fractions and non - unit fractions with small denominators</p> <p>recognise and show, using diagrams, equivalent fractions with small denominators</p> <p>add and subtract fractions with the same denominator within one whole [for</p>	<p>recognise and show, using diagrams, families of common equivalent fractions</p> <p>count up and down in hundredths; recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten</p> <p>solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non -unit fractions where the answer is a whole number</p> <p>add and subtract fractions with the same denominator</p> <p>recognise and write decimal equivalents of any number of tenths or hundredths</p>	<p>recognise and show, using diagrams, families of common equivalent fractions</p> <p>count up and down in hundredths; recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten</p> <p>solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non -unit fractions where the answer is a whole number</p> <p>add and subtract fractions with the same denominator</p> <p>recognise and write decimal equivalents of any number of tenths or hundredths</p>	<p>compare and order fractions whose denominators are all multiples of the same number</p> <p>identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths</p> <p>recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements > 1 as a mixed number [for example, $\frac{2}{5} + \frac{4}{5} = \frac{6}{5} = 1 \frac{1}{5}$]</p> <p>add and subtract fractions with the same denominator and denominators that are multiples of the same number</p>	<p>use common factors to simplify fractions; use common multiples to express fractions in the same denomination</p> <p>compare and order fractions, including fractions > 1</p> <p>add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions</p> <p>multiply simple pairs of proper fractions, writing the answer in its simplest form [for example, $\frac{1}{4} \times \frac{1}{2} = \frac{1}{8}$]</p> <p>divide proper fractions by whole numbers [for example, $\frac{1}{3} \div 2 = \frac{1}{6}$]</p> <p>associate a fraction with division and calculate decimal fraction equivalents</p>

			<p>example, $5/7 + 1/7 = 6/7$]</p> <p>compare and order unit fractions, and fractions with the same denominators solve problems that involve all of the above</p>	<p>recognise and write decimal equivalents to $1/4, 1/2, 3/4$</p> <p>find the effect of dividing a one - or two -digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredths</p> <p>round decimals with one decimal place to the nearest whole number</p> <p>compare numbers with the same number of decimal places up to two decimal places</p> <p>solve simple measure and money problems involving fractions and decimals to two decimal places</p>	<p>multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams</p> <p>read and write decimal numbers as fractions [for example, $0.71 = 71/100$]</p> <p>recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents</p> <p>round decimals with two decimal places to the nearest whole number and to one decimal place</p> <p>read, write, order and compare numbers with up to three decimal places</p> <p>solve problems involving number up to three decimal places recognise the per cent symbol (%) and understand that per cent relates to ‘number of parts per hundred’, and write percentages as a fraction with</p>	<p>[for example, 0.375] for a simple fraction [for example, $3/8$]</p> <p>identify the value of each digit in numbers given to three decimal places and multiply and divide numbers by 10, 100 and 1000 giving answers up to three decimal places</p> <p>multiply one -digit numbers with up to two decimal places by whole numbers</p> <p>use written division methods in cases where the answer has up to two decimal places solve problems which require answers to be rounded to specified degrees of accuracy</p> <p>recall and use equivalences between simple fractions, decimals and percentages, including in different contexts</p> <p>solve problems involving the relative sizes of two quantities where missing values can be found by using</p>
--	--	--	---	--	--	---

					<p>denominator 100, and as a decimal</p> <p>solve problems which require knowing percentage and decimal equivalents of $\frac{1}{2}$, $\frac{1}{4}$, $\frac{1}{5}$, $\frac{2}{5}$, $\frac{4}{5}$ and those fractions with a denominator of a multiple of 10 or 25</p> <p>Use the language of ratio and proportion</p> <p>Understand the relationship between ratio, proportion and fractions</p> <p>Understand the relationship between scaling and multiplication</p> <p>Create coloured strips, identifying the ratio and proportion of colours</p> <p>Solve recipe problems involving ratio and proportion, and scaling</p>	<p>integer multiplication and division facts</p> <p>solve problems involving the calculation of percentages [for example, of measures, and such as 15% of 360] and the use of percentages for comparison</p> <p>solve problems involving similar shapes where the scale factor is known or can be found solve problems involving unequal sharing and grouping using knowledge of fractions and multiples</p>
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
ALGEBRA						

	<p>Understand the power of the = sign</p> <p>Solve balancing calculations</p> <p>Recognise and use number sentences written in different ways</p> <p>Solve missing number calculations</p> <p>What's the same? What's the difference? questions</p>	<p>Understand < and ></p> <p>Understand the power of the = sign</p> <p>Solve balancing calculations</p> <p>Recognise and use number sentences written in different ways</p> <p>Solve missing number calculations</p> <p>What's the same? What's the difference? questions</p>	<p>Understand < and ></p> <p>Understand the power of the = sign</p> <p>Solve balancing calculations</p> <p>Recognise and use number sentences written in different ways</p> <p>Solve missing number calculations</p> <p>What's the same? What's the difference? questions</p>	<p>Understand < and ></p> <p>Understand the power of the = sign</p> <p>Solve balancing calculations</p> <p>Recognise and use number sentences written in different ways</p> <p>Solve missing number calculations</p> <p>What's the same? What's the difference? questions</p>	<p>Understand < and ></p> <p>Understand the power of the = sign</p> <p>Solve balancing calculations</p> <p>Recognise and use number sentences written in different ways</p> <p>Solve missing number calculations</p> <p>What's the same? What's the difference? questions</p>	<p>use simple formulae</p> <p>generate and describe linear number sequences</p> <p>express missing number problems algebraically</p> <p>find pairs of numbers that satisfy an equation with two unknowns</p> <p>enumerate possibilities of combination</p>
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6

MEASUREMENT

<p>Compare length, weight and capacity</p>	<p>compare, describe and solve practical problems for:</p> <ul style="list-style-type: none"> lengths and heights [for example, long/short, longer/shorter, tall/short, double/half] mass/weight [for example, heavy/light, heavier than, lighter than] capacity and volume [for example, full/empty, more than, 	<p>choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels</p> <p>compare and order lengths, mass, volume/capacity and</p>	<p>measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml)</p> <p>measure the perimeter of simple 2-D shapes</p> <p>add and subtract amounts of money to give change, using both £ and p in practical contexts</p>	<p>Convert between different units of measure [for example, kilometre to metre; hour to minute]</p> <p>measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres</p> <p>find the area of rectilinear shapes by counting squares estimate, compare and</p>	<p>convert between different units of metric measure (for example, kilometre and metre; centimetre and metre; centimetre and millimetre; gram and kilogram; litre and millilitre)</p> <p>understand and use approximate equivalences between metric units and common imperial units</p>	<p>solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate</p> <p>use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a</p>
--	---	---	---	---	---	---

	<p>less than, half, half full, quarter]</p> <ul style="list-style-type: none"> time [for example, quicker, slower, earlier, later] measure and begin to record the following: <ul style="list-style-type: none"> lengths and heights mass/weight capacity and volume time (hours, minutes, seconds) <p>recognise and know the value of different denominations of coins and notes</p> <p>sequence events in chronological order using language [for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening]</p> <p>recognise and use language relating to dates, including days of the week, weeks, months and years</p> <p>tell the time to the hour and half past the hour and draw the hands on a clock face to show these times</p>	<p>record the results using $>$, $<$ and $=$</p> <p>recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value</p> <p>find different combinations of coins that equal the same amounts of money</p> <p>solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change</p> <p>compare and sequence intervals of time</p> <p>tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times</p> <p>know the number of minutes in an hour and the number of hours in a day</p>	<p>tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks</p> <p>estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes and hours; use vocabulary such as o'clock, a.m./p.m., morning, afternoon, noon and midnight</p> <p>know the number of seconds in a minute and the number of days in each month, year and leap year</p> <p>compare durations of events [for example to calculate the time taken by particular events or tasks]</p>	<p>calculate different measures, including money in pounds and pence</p> <p>read, write and convert time between analogue and digital 12- and 24-hour clocks</p> <p>solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days</p>	<p>such as inches, pounds and pints</p> <p>measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres</p> <p>calculate and compare the area of rectangles (including squares), and including using standard units, square centimetres (cm²) and square metres (m²) and estimate the area of irregular shapes</p> <p>estimate volume [for example, using 1 cm³ blocks to build cuboids (including cubes)] and capacity [for example, using water]</p> <p>solve problems involving converting between units of time</p> <p>use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling</p>	<p>smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to three decimal places</p> <p>convert between miles and kilometres</p> <p>recognise that shapes with the same areas can have different perimeters and vice versa</p> <p>recognise when it is possible to use formulae for area and volume of shapes</p> <p>calculate the area of parallelograms and triangles calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm³) and cubic metres (m³), and extending to other units [for example, mm³ and km³]</p>
--	---	--	--	---	---	---

EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
GEOMETRY - PROPERTIES OF SHAPE						
<p>Compose and decompose shapes so that children recognise a shape can have other shapes within it, just as numbers can</p> <p>Select, rotate and manipulate shapes to develop spatial reasoning skills</p>	<p>recognise and name common 2-D and 3-D shapes, including:</p> <ul style="list-style-type: none"> • 2-D shapes [for example, rectangles (including squares), circles and triangles] • 3-D shapes [for example, cuboids (including cubes), pyramids and spheres] 	<p>identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line</p> <p>identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces</p> <p>identify 2-D shapes on the surface of 3-D shapes [for example, a circle on a cylinder and a triangle on a pyramid]</p> <p>compare and sort common 2-D and 3-D shapes and everyday objects</p>	<p>draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them</p> <p>recognise angles as a property of shape or a description of a turn identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle</p> <p>identify horizontal and vertical lines and pairs of perpendicular and parallel lines</p>	<p>compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes</p> <p>identify acute and obtuse angles and compare and order angles up to two right angles by size</p> <p>identify lines of symmetry in 2-D shapes presented in different orientations</p> <p>complete a simple symmetric figure with respect to a specific line of symmetry</p>	<p>identify 3-D shapes, including cubes and other cuboids, from 2-D representations</p> <p>know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles</p> <p>draw given angles, and measure them in degrees (o)</p> <p>identify:</p> <ul style="list-style-type: none"> • angles at a point and one whole turn (total 360o) • angles at a point on a straight line and 2 1 a turn (total 180o) • other multiples of 90o <p>use the properties of rectangles to deduce related facts and find missing lengths and angles</p> <p>distinguish between regular and irregular polygons based on reasoning about equal sides and angles</p>	<p>draw 2-D shapes using given dimensions and angles</p> <p>recognise, describe and build simple 3-D shapes, including making nets</p> <p>compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons</p> <p>illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius</p> <p>recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles</p>

EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
GEOMETRY – POSITION AND DIRECTION						
	describe position, direction and movement, including whole, half, quarter and three -quarter turns.	order and arrange combinations of mathematical objects in patterns and sequences use mathematical vocabulary to describe position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three -quarter turns (clockwise and anti -clockwise)	Recap Y2 objectives and prepare for Y4 objectives	describe positions on a 2 -D grid as coordinates in the first quadrant describe movements between positions as translations of a given unit to the left/right and up/down plot specified points and draw sides to complete a given polygon	identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed	describe positions on the full coordinate grid (all four quadrants) draw and translate simple shapes on the coordinate plane, and reflect them in the axes
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
STATISTICS						
	Prepare for Y2 objectives	interpret and construct simple pictograms, tally charts, block diagrams and simple tables ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity ask and answer questions about totalling and	interpret and present data using bar charts, pictograms and tables solve one -step and two - step questions [for example, ‘How many more?’ and ‘How many fewer?’] using information presented in scaled bar charts and pictograms and tables	interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs. solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs	solve comparison, sum and difference problems using information presented in a line graph complete, read and interpret information in tables, including timetables	interpret and construct pie charts and line graphs and use these to solve problems calculate and interpret the mean as an average

		comparing categorical data				
EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
PROBABILITY						
				Use dice and spinner activities to introduce the language of probability	Use dice and spinner activities to introduce the language of probability	Use dice and spinner activities to introduce the language of probability